

# **Flexible-Radio: A General Framework with PHY-layer algorithm-design insights**

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# Outline

- **Background**
- **FR Goals and Definitions**
- **Metrics and Costs**
- **Optimization Tools**
- **Examples of FR optimizing-algorithm designs**
- **Summary**

# Background

- **Flexible Radios (FR) is a fairly recent field of scientific inquiry for commercial and non-military governmental**
- **Topic has existed in the military sector for some time under related names (Software Defined Radio—SDR)**
- **Theme affords quite general interpretations, if we include flexible network topologies (e.g., *ad hoc* or infrastructure-less mesh networks)**

# The Players (“Who”)

- **Industry involvement: no current commercial product, although some cellular BS’s already exhibit some flexibility, modulation/coding adaptivity in UMTS, etc.**
- **Military products exist**
- **Research community involved in various forms:**
  - **SDR Forum (<http://www.sdrforum.org>)**
  - **DYSPAN (<http://www.ieee-dyspan.com/about.htm>)**
  - **Multiple EC projects:**  
**FIRST, SUNBEAM, ADRIATIC, CAST, MUMOR, TRUST, SCOUT, ANWIRE, MOBIVAS, PASTORAL, WINDFLEX, E<sup>2</sup>R, Project D of NEWCOM, URANUS**

# Goals of FR (“Why”)

**Two main motivators can be discerned for radio flexibility:**

## **1. Multi-standard/Upgrade Enabler at design time**

- **multi-standard, multi-modal operation**
- **legacy-proofness (“backward compatibility”) and future-proofness (“easy upgrades”)**

## **2. Optimization Enabler at run time**

- **optimized performance as a function of the “scenario”  
=conditions/environment (user demands, application/service, networks, channels, ...)**
- **QoS & user satisfaction of various metrics**
- **robustness to HW malfunctions during operation**



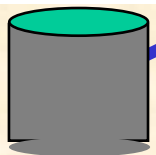
# Newcom's Project D Goals

- **To fill up gaps in European knowledge on Flexible Radio**
  - To identify the knowledge gaps
  - To prepare an action plan to fill these knowledge gaps
- **3- pronged approach to novel solutions**
  - develop novel flexible *baseband DSP algorithms*
  - study and evaluate novel flexible *digital platforms*
  - devise novel *QoS* radio resource *management concepts*
- **To identify common frameworks, platforms and performance metrics for comparison purposes**
- **To define and implement common SW/HW platforms to realize some key baseband modules**

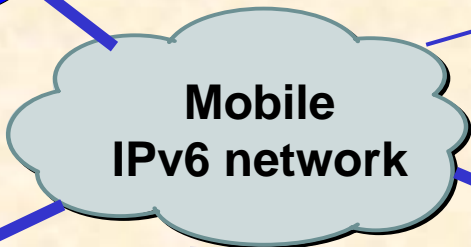
# Why multimode/multistandard?



Scalable MM & Context aware services



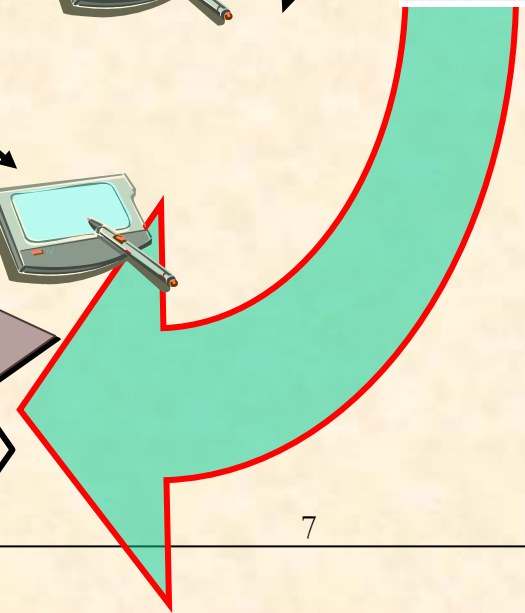
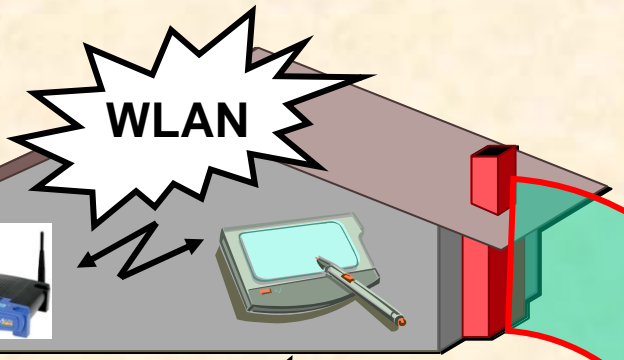
Distributed storage compute power, transmit power



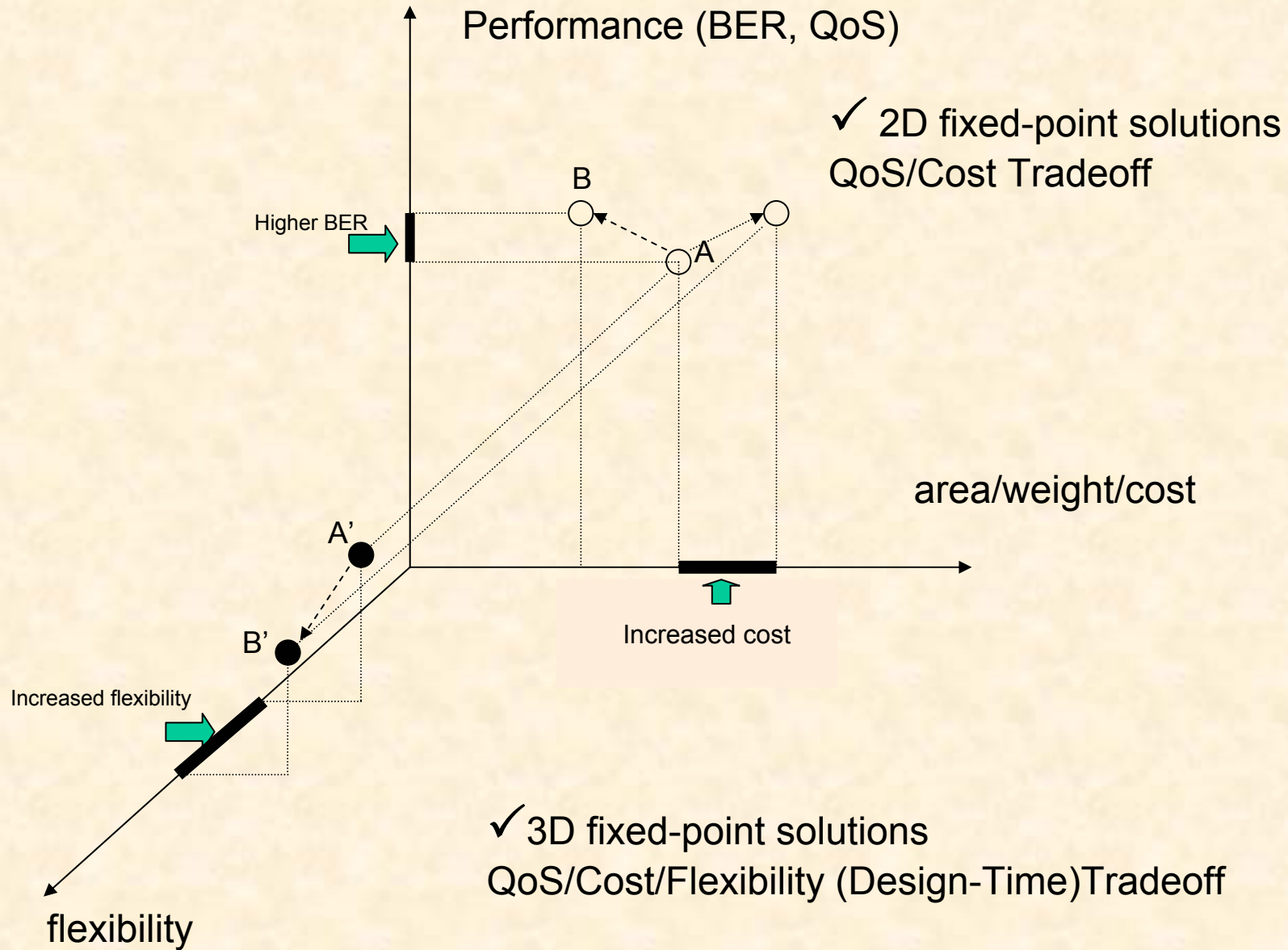
satellite, BFWA, xDSL, cable, fibre, ...



M4 base station

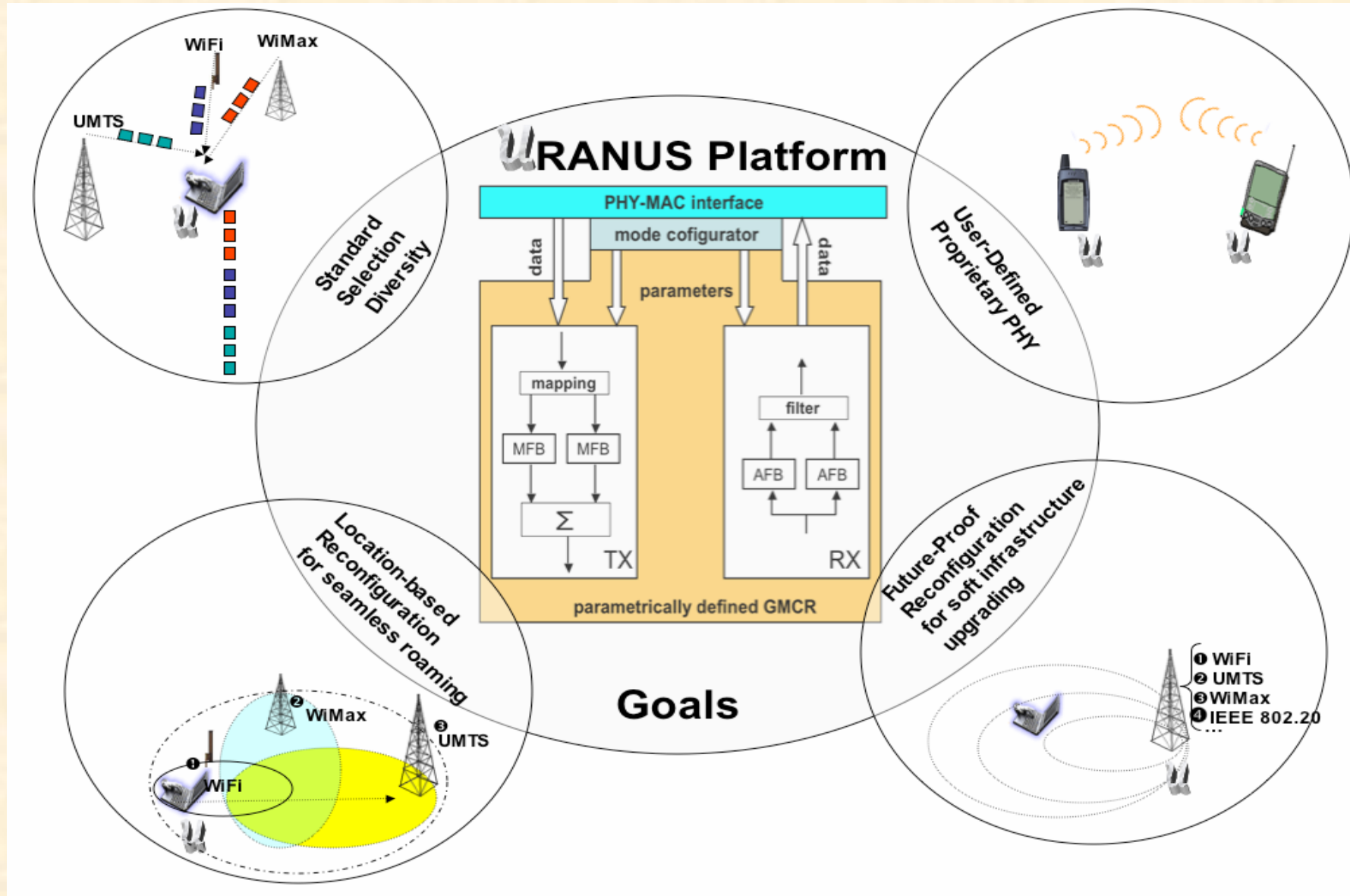


# Why optimization enabler?





# Pictorial Representation of Scenarios



# Definitions & Terminology (“What”)

- A system is *adaptive* if it can respond to environment changes by properly altering the numerical value of a set of parameters.
- It is *reconfigurable* if it can be rearranged, at a structural or architectural level, by a non-quantifiable change in its configuration.
- It is *dynamic* if it is *adaptive* or *reconfigurable* in a real-time sense, based on run-time measurements and resulting actions

*Flexibility* may be defined as an “umbrella” concept, encompassing a set of features or attributes, such as *adaptivity*, *reconfigurability*, *modularity*, *scalability*, *seamlessness*, *ease of use*, *ease of design*, etc., such that the presence of any subset of those would suffice to attribute the qualifying term flexible to any particular system under consideration.

# Conceptual-Semantic Links

- **Flexible radio**: defined broadly before
- **Reconfigurable radio**: a similar notion, perhaps slightly narrower
- **cognitive (smart) radio**:
  - divided into *user-centric* (or “service”-centric) versus *technology-centric concepts*, the latter related to this discussion
  - deals a lot with wideband spectrum sensing, real-time spectrum allocation and acquisition (real-time leasing from primary users)
- **SR, SDR**: see next page

**Note: emphasis on lower layer (PHY) in this presentation**

# SDR Forum Definitions

**Tier 0: Hardware Radio**

**Tier 1: Software-Controlled Radio**

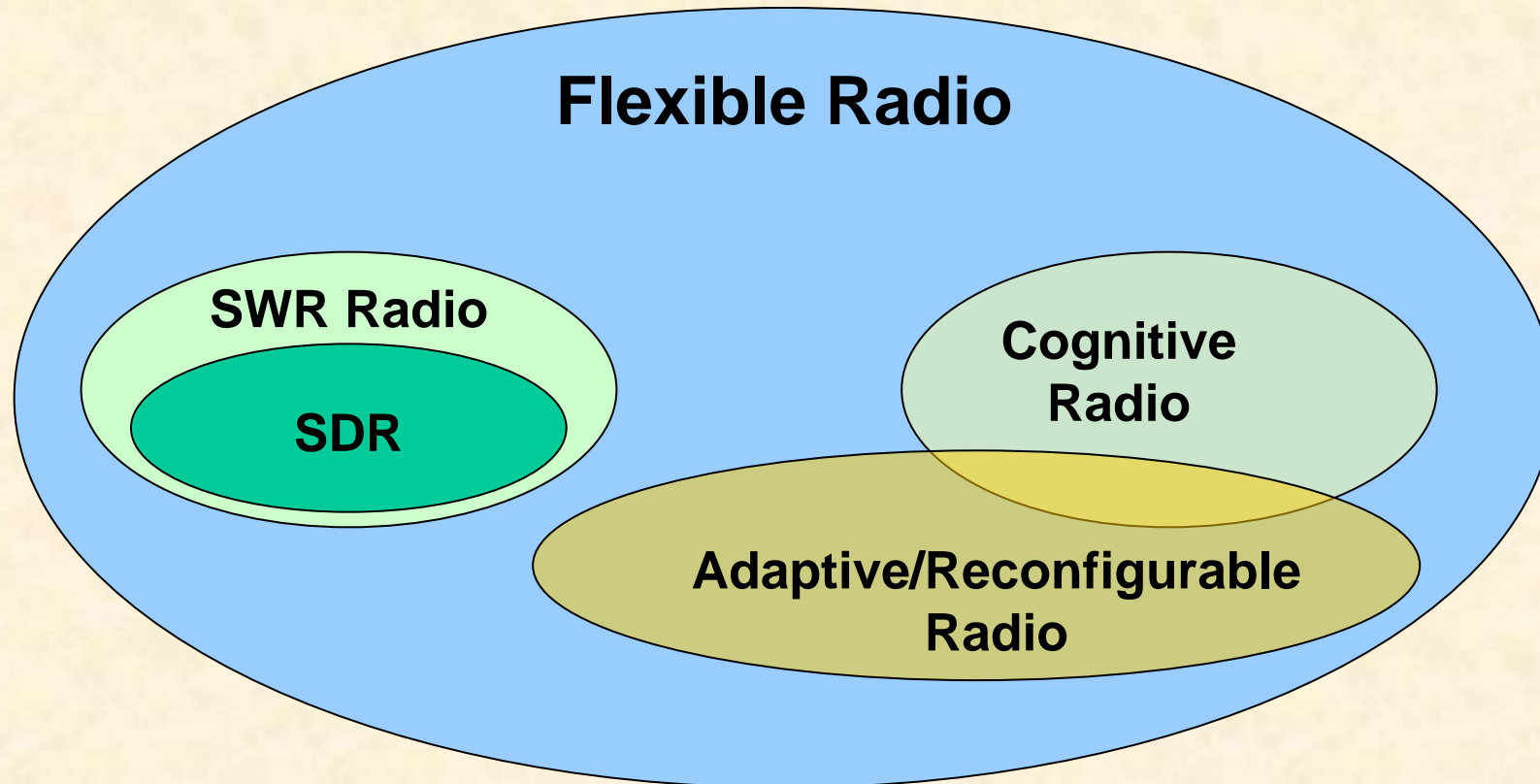
**Tier 2: Reconfigurable Radio**

**Tier 3: Ideal Software Radio**

**Tier 4: Ultimate Software Radio**

Defined for reference purposes only, could switch all functions in ms

# A pictorial arrangement





# Flexibility Metrics and Cost

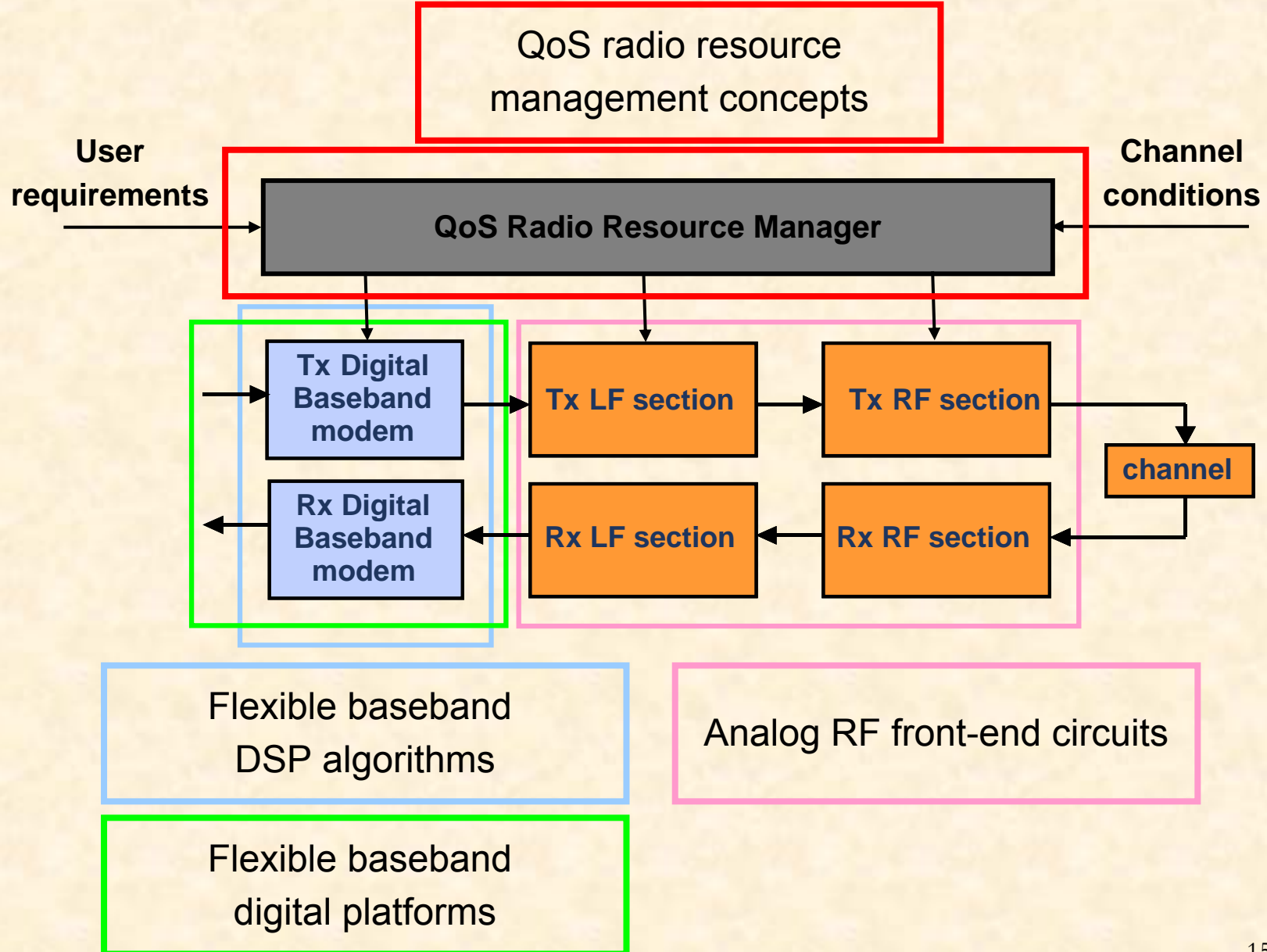
## Metrics

- **QoS (bit rate, bit-error rate, latency), link to applications plane**
- **transmission power (interference, health)**
- **energy efficiency via environment-aware processing**
- **time-to-market (not for the first round of design!)**
- **upgradeability**
- **number of accommodated standards/modes**
- **breadth of supported scenarios (“wide applicability”), either for the same system (e.g., channel conditions) or different systems**

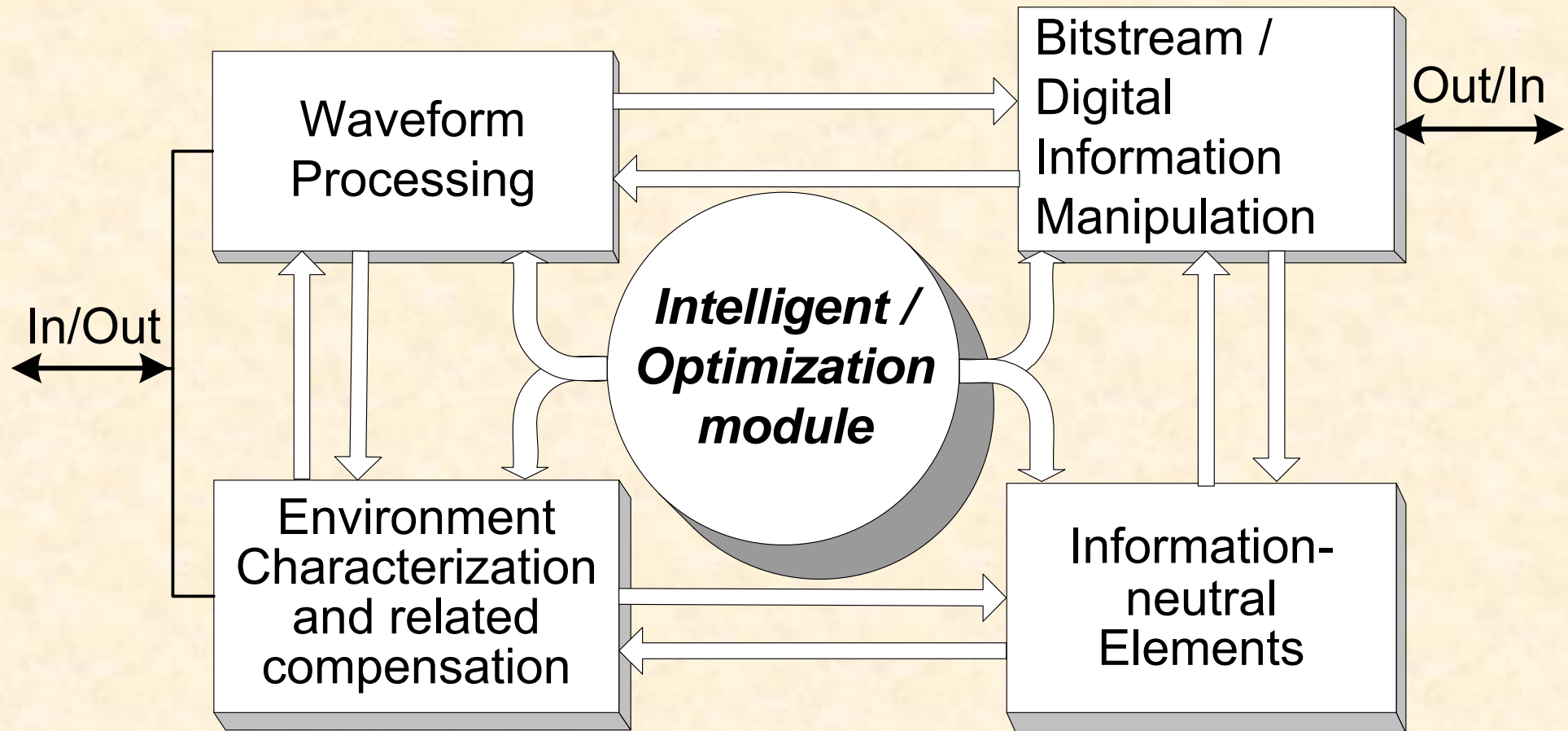
## Cost of flexibility

- **energy efficiency due to more power-hungry processors**
- **price, size, silicon area used**
- **reduced performance versus point-optimized solutions**

# FR Entities Under Change (“How”)

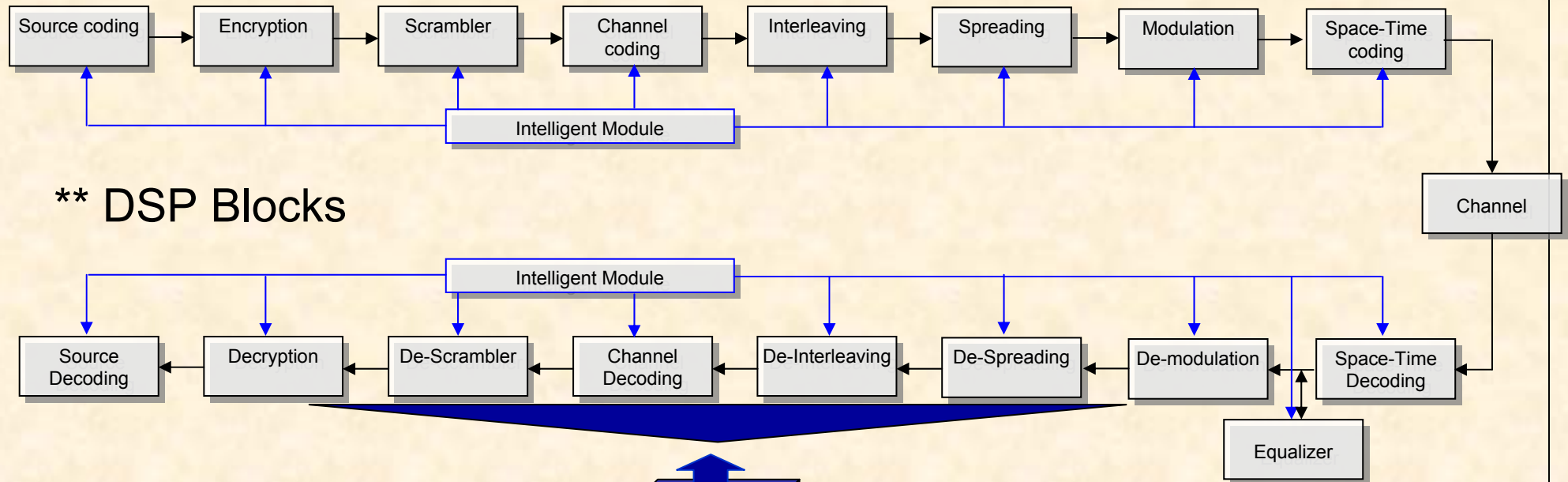
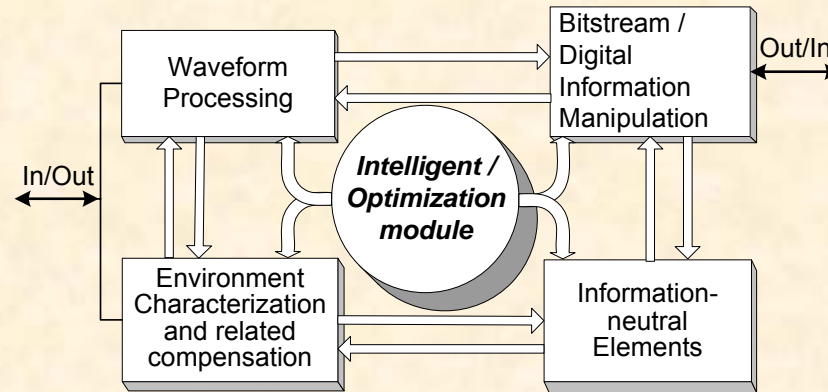


# Generic FR framework: menu of transceiver functionalities

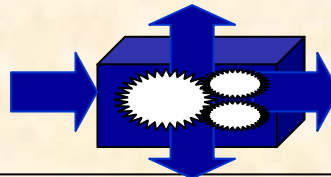


# Functionalities vs. SP blocks vs. Algorithms

\* Functionalities

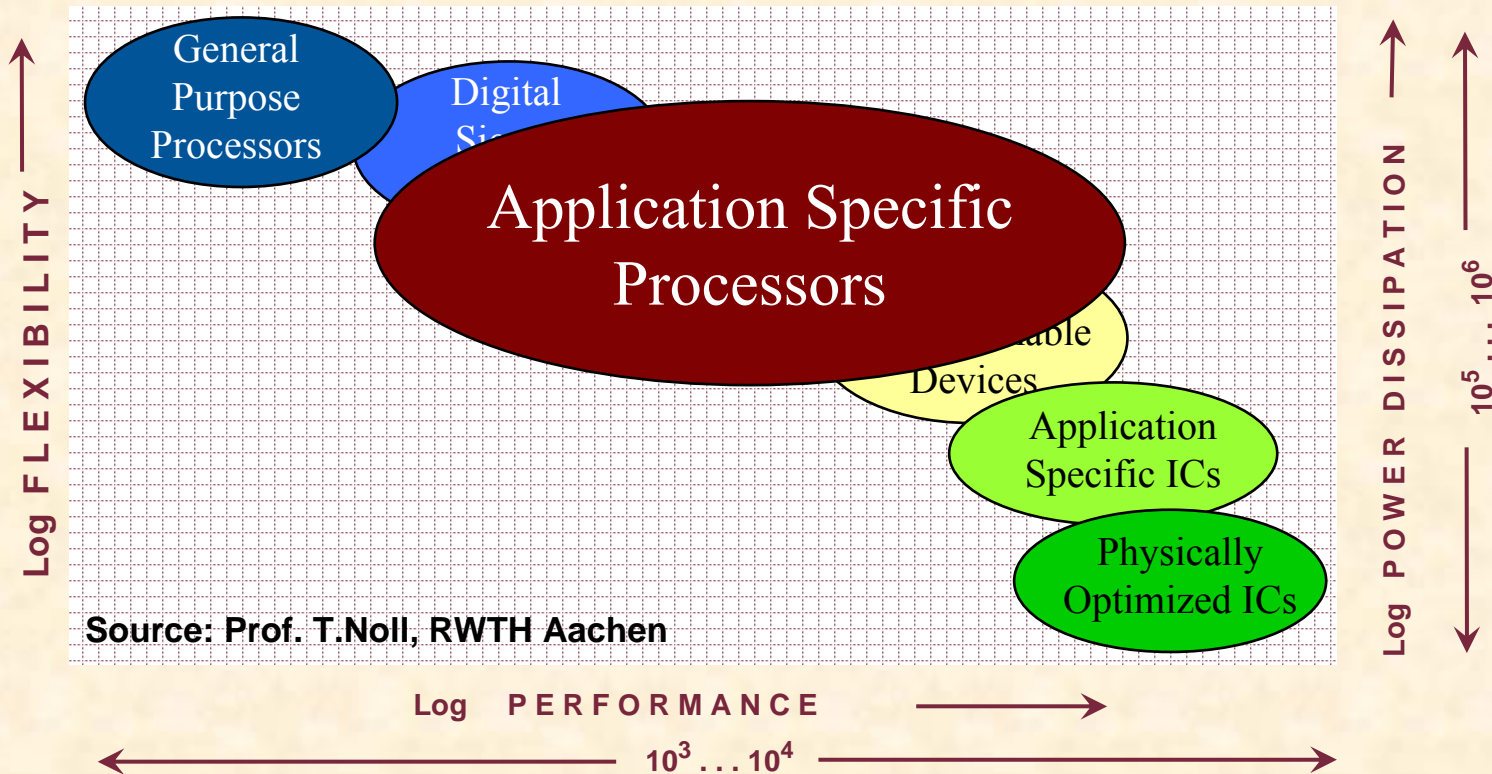


\*\*\* Algorithms



# Flexible Platform Example: Application Specific Processors (ASIP)

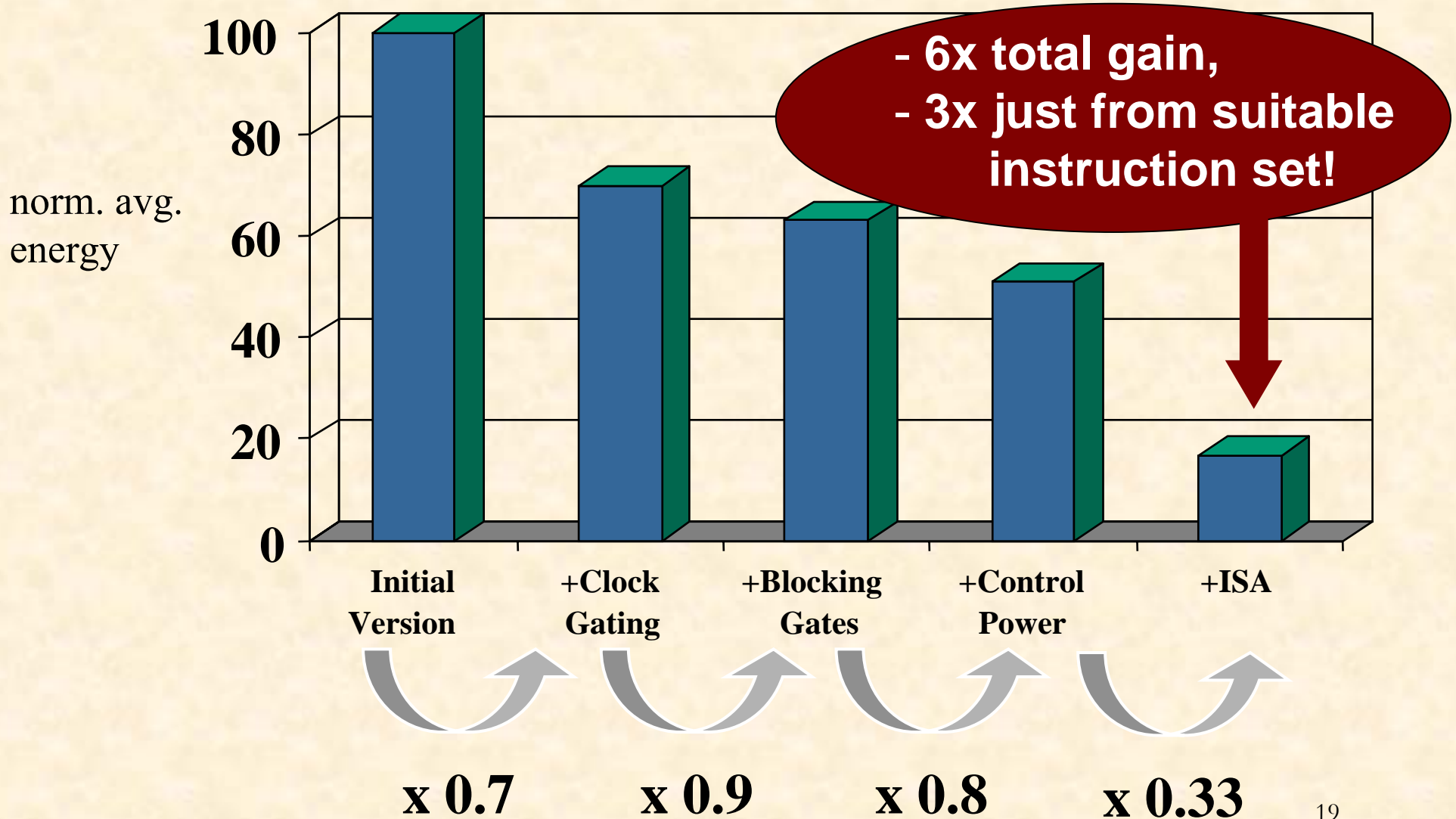
- **Compromise between**
  - ↓ **Flexibility**
  - ↑ **Energy-efficiency and throughput**



Source: Prof. T.Noll, RWTH Aachen



# Ex: Energy Optimization (DVB-T Equalizer)

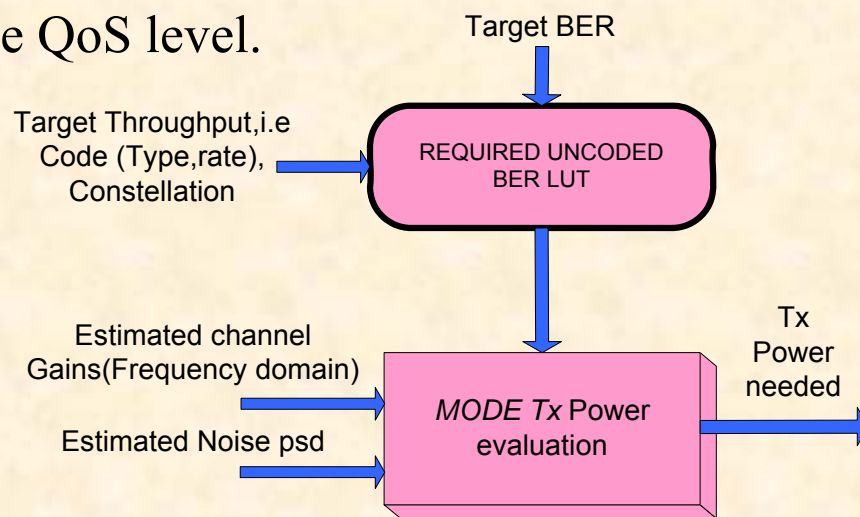


# AMC in SISO/OFDM

❑ SNR variation across the sub-carriers of an OFDM based system degrades the system performance even when a strong outer code is used

**1st algorithm:** Rx evaluates and notifies the Tx about the *minimum* required Tx power for a specific {code rate, constellation size}, corresponding to a given bit rate, for an arbitrary channel realization shape to achieve the target coded BER (under an optimizable Equal-Power-Allocation constraint -- EPA).

If the required power is greater than the maximum available/allowable Tx power  
→ re-negotiate the QoS level.



✓ low complexity and limited feedback information requirements

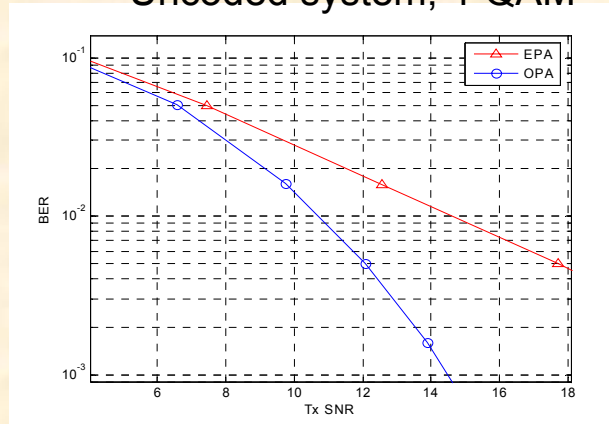
# Performance of Algorithm#1

## Simulation Parameters (WF)

- 128 sub-carriers (100 active)
- No Line Of Sight channel scenario
- parallel- concatenated turbo coding scheme with variable rate via three puncture patterns (1/2, 2/3, 3/4)
- RSC polynomial used is (13,15)oct

Rate 1 ( 4-QAM ,  $\frac{1}{2}$  )

Uncoded system, 4-QAM



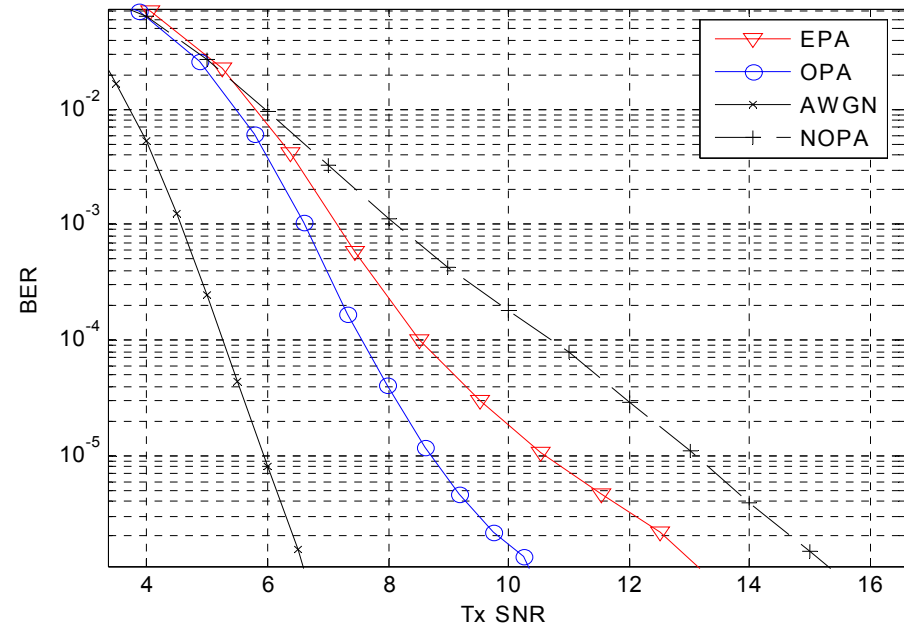
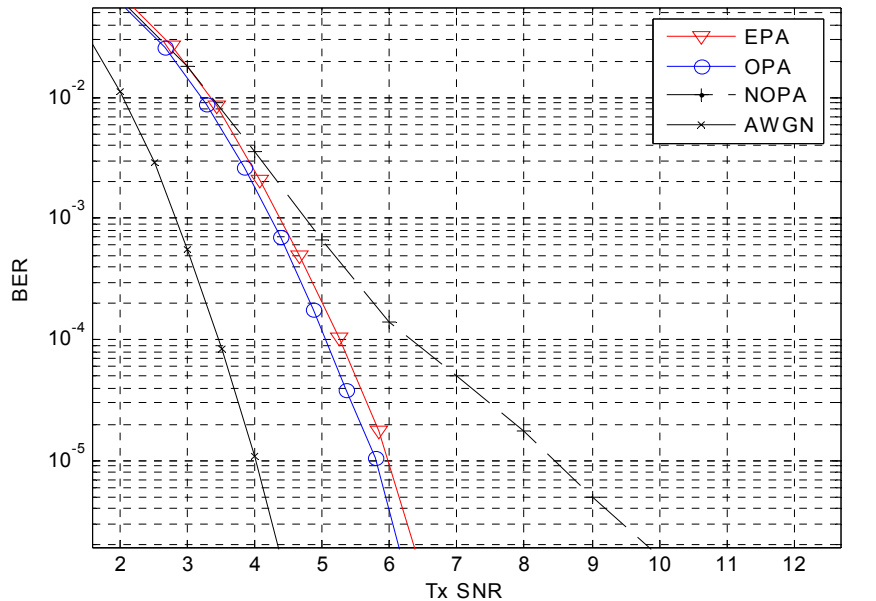
**OPA:** A system with Optimal Power Allocation.

It is plotted to show the performance limits of Alg#1 based on the power loading scheme.

**NOPA:** System without any power allocation.

**AWGN:** The performance under AWGN channel. Serves as performance lower bound

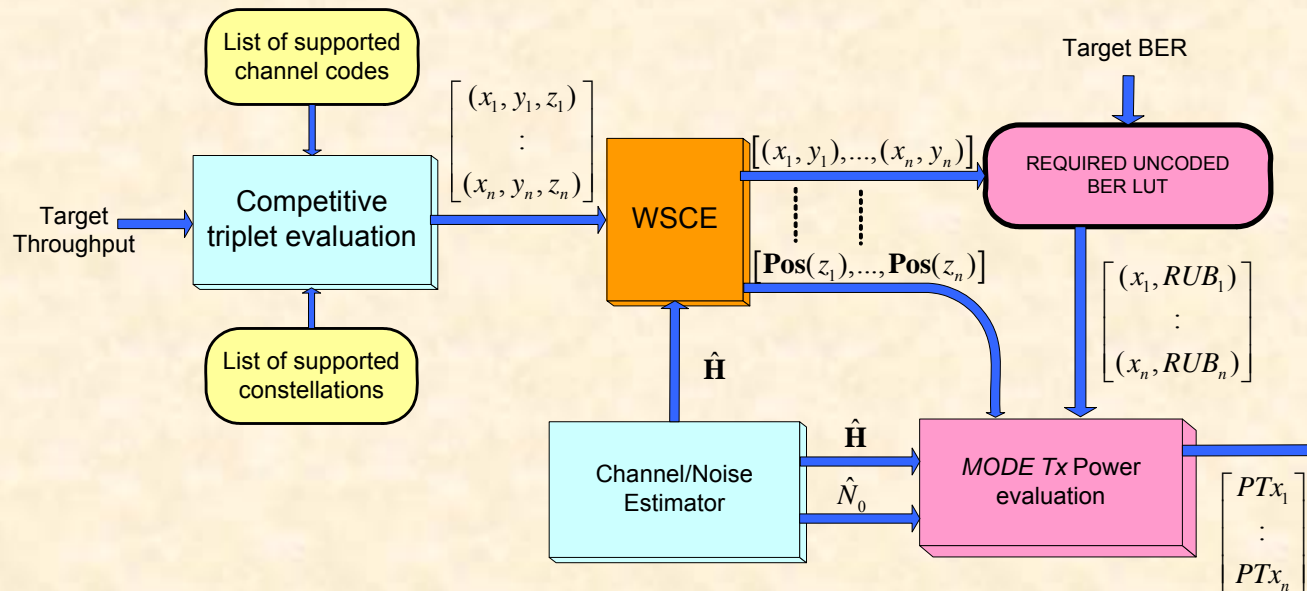
Rate 2 ( 4-QAM ,  $\frac{2}{3}$  )



# AMC with WSCE

## 2nd algorithm: Coded Weak Sub-Carrier Excision (CWSCE) method

- Weak Sub-Carrier Excision (WSCE) is the ability of the system to exclude a number of sub-carriers from transmission.
- Employs WSCE along with the appropriate selection of code / constellation size.



$x_i, i = 1 \dots l \rightarrow$   $i$ th supported constellation.

$y_i, i = 1 \dots M \rightarrow$   $i$ th supported outer channel codes.

$z_i, i = 1, \dots, n \rightarrow$  WSCE percentage for the  $n$  competitive triplets.

$\mathbf{Pos}(z_i) \rightarrow$  Positions of the % of weakest gains.

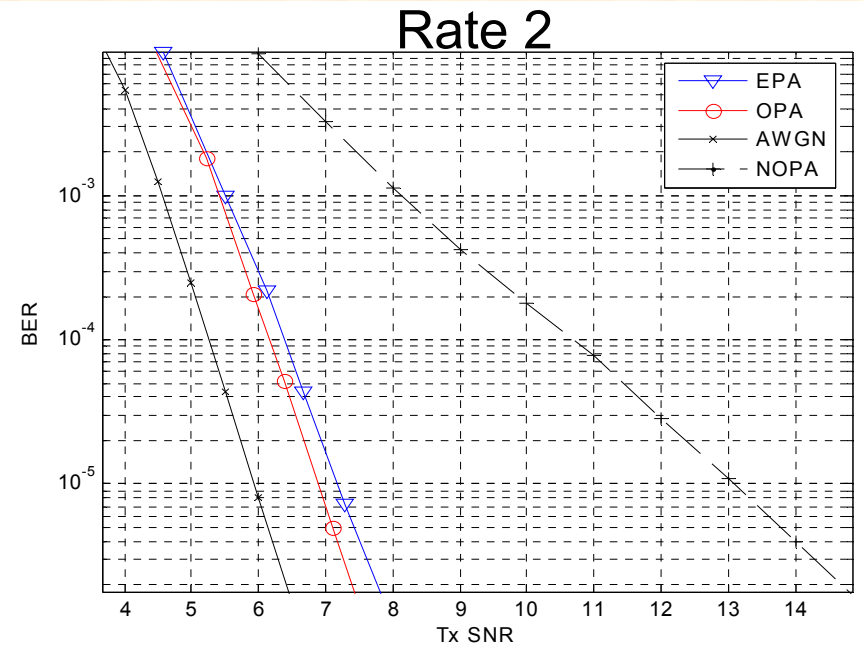
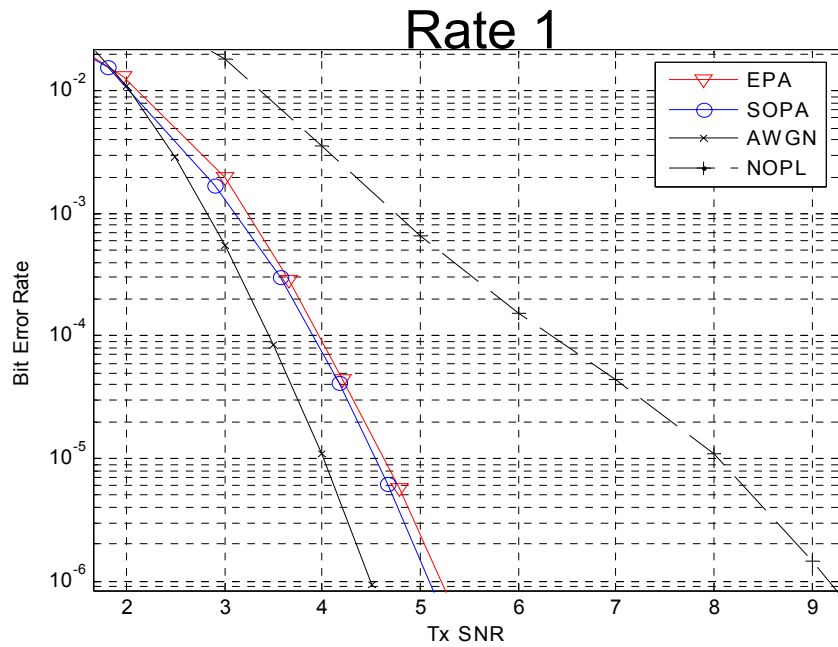
$\hat{\mathbf{H}} \rightarrow$  Estimated channel gains at the frequency domain.

$\hat{N}_0 \rightarrow$  Estimated power spectral density of the noise.

$RUB_i, i = 1 \dots n \rightarrow$  Required uncoded BER for each mode/triplet.

$PTx_i, i = 1 \dots n \rightarrow$  is the required Tx power for the  $i$ th mode/triplet.

# Performance of Algorithm #2



## Transmission Modes

Modes	Rate 1	Rate 2
1	(4-QAM, $\frac{1}{2}$ , 0%)	(4-QAM, $\frac{2}{3}$ , 0%)
2	(4-QAM, $\frac{2}{3}$ , 25%)	(4-QAM, $\frac{3}{4}$ , 12%)
3	(4-QAM, $\frac{3}{4}$ , 34%)	(16-QAM, $\frac{1}{2}$ , 33%)
4	(16-QAM, $\frac{1}{2}$ , 50%)	(16-QAM, $\frac{2}{3}$ , 50%)

## Mode Utilization

Modes	EPA (R1 / R2)%	OPA (R1 / R2)%
1	8.7 / 0.1	8 / 0.6
2	55.8 / 55	43 / 74
3	19 / 23.8	44 / 13.3
4	16.3 / 21	3.7 / 11.8



# Adaptive STC in OFDM (Stingray)

**Stingray** is a Hiperman-compatible 2x2 MIMO-OFDM adaptive system.

The adjustable sets of the  $Tx$  parameters are:

- 1) The selected  $Tx$  antenna per sub-carrier, called: **Transmission Selection Diversity (TSD)**
- 2) The {outer code rate, QAM size} set

## **Selection Rules:**

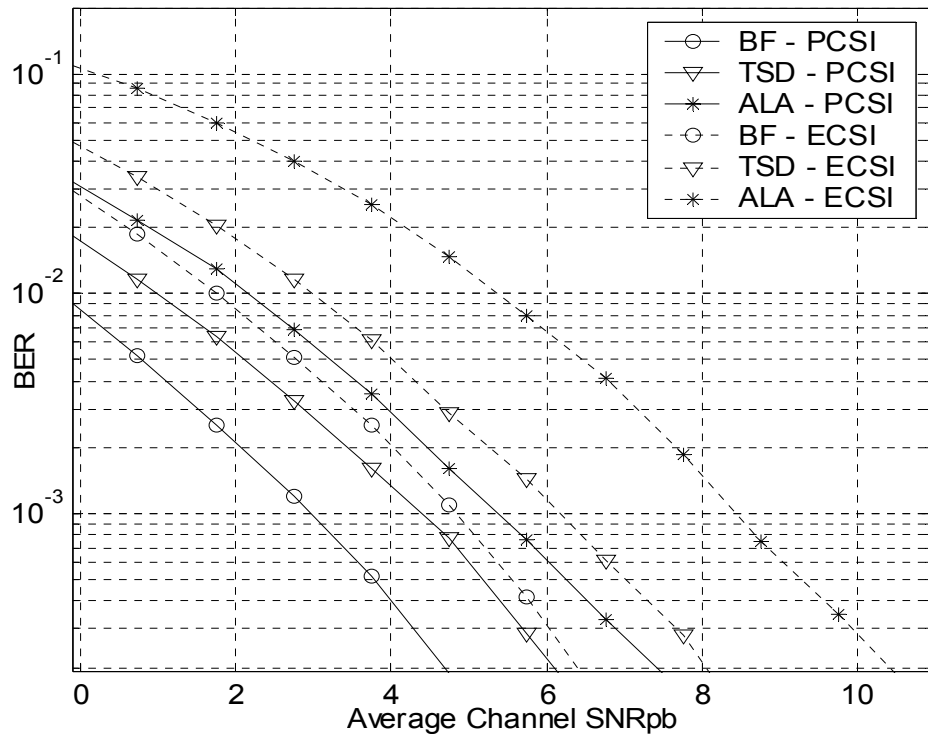
For TSD (1): For every carrier  $k$ , choose to transmit using the  $Tx$  antenna that gives the best performance when using Maximum Ratio Combining (MRC) at the Rx.

For the second set of parameters (2): Choose the set which maximizes the system throughput (bit rate), given a QoS constraint (BR, BER).

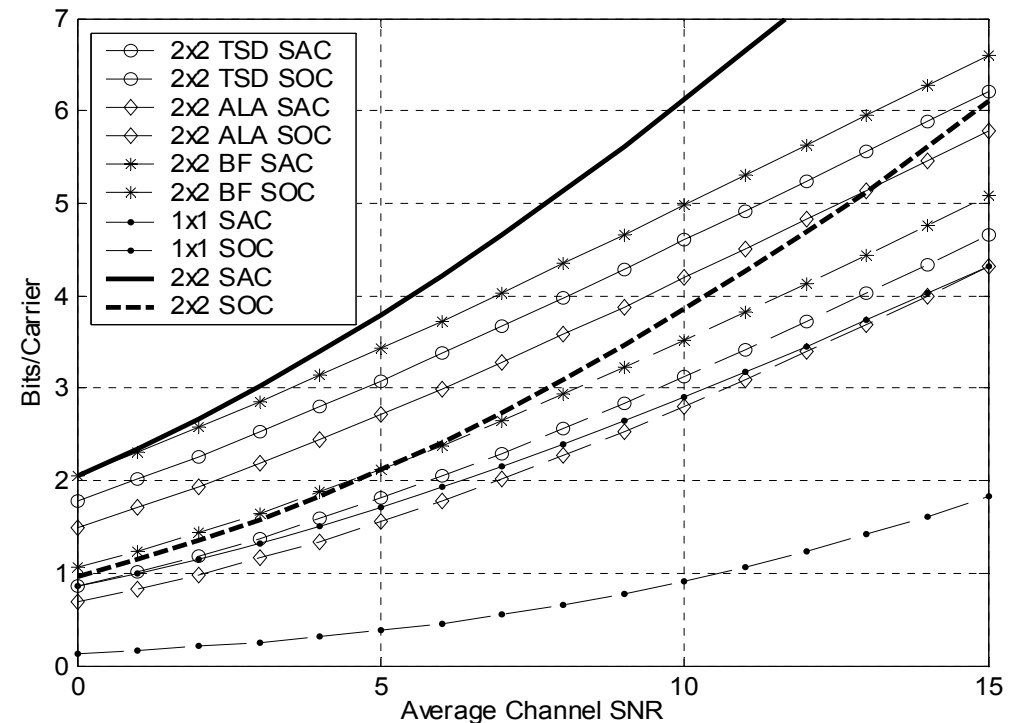
# Adaptive STC performance

## Performance Bounds of TSD:

Comparison with *Beam-forming* (optimal) and *Alamouti* (blind) STC techniques



STC's BER performance for perfect/estimated CSI (PCSI/ECSI) and 4QAM



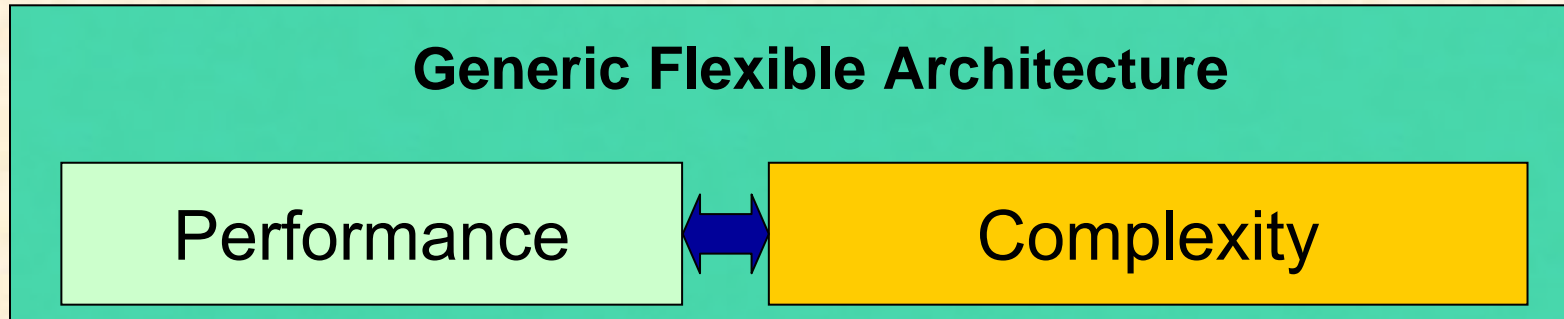
System Average Capacity and System 1% Outage Capacity of different STC options

# Algorithms for Phase Noise and Residual Frequency Offset Estimation

Flexible properties of the proposed schemes developed within Stingray and WF:

- ✓ Can be implemented either by the use of pilot symbols or by decision-directed methods.
- ✓ They are transparent to the selection of the Space-Time coding scheme
- ✓ They are easily adaptable to any number of  $Tx/ Rx$  antennas, down to the 1x1 (SISO) case
- ✓ Computation of the Variance of the Estimation Error (VEE)  
VEE affects drastically the performance of ST-OFDM schemes and is shown to be a function of:
  1. the number and the position of the sub-carriers used for estimation purposes
  2. the corresponding channel taps
  3. the pilot modulation method (when pilot assisted modulation methods are adopted).

# Towards a flexible supervisor architecture

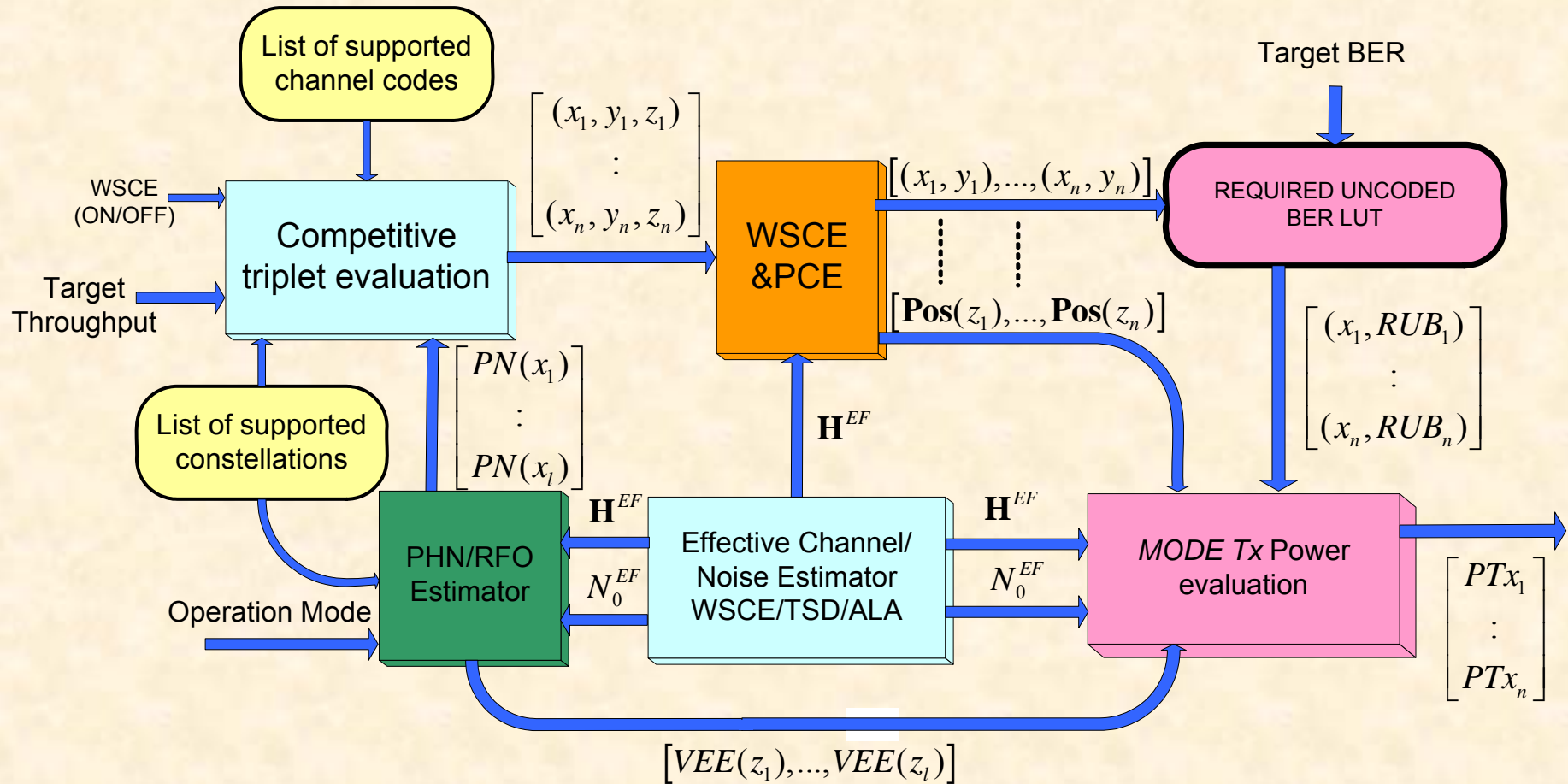


**CWSCE** and **TSD** methods are simple tools which provide acceptable performance under various system/channel environments.

- ✓ The capacity penalty compared to the optimal solutions is shown to be small.
- ✓ Both require common feedback information (1 bit/carrier).
- ✓ Both can be incorporated appropriately in a system able to work under a variety of antenna configurations when feedback information is available.
- ✓ When SC feedback information is not available, CWSCE has the appropriate modules for mode selection (algorithm #1) for the SISO case, while Alamouti can be the choice for the MIMO case (still with alg. #1).



# Towards a flexible architecture



$PN(x_i), i = 1, \dots, l \rightarrow$  is the number of needed pilots in order to get a specific PHN/RFO performance, when the operation mode enables variable number of pilots.

$\hat{\mathbf{H}}^{EF} \rightarrow$  is the vector of the estimated effective channel gains at the frequency domain (STC related).



# Conclusions

- **Science of FR architecture and design evolving, art of FR already advanced in some topics; a very inter-disciplinary field in need of “intellectual” discipline.**
- **Limited perspective presented here (PHY/device); extensions to other layers important (“reconfigurable” networks).**
- **Subject harmonizes well with the R&D trends suggested by the EC: multi-modality, reconfigurability to enable service creation and interoperability.**